

EDITING AN ACTOR

After adding and registering your Actor, you can review the Actor information and make additional changes.



NOTE: The information you can view and change varies based on the type of Actor, which form-factor you used to install it, and its communication method.

Configuration information that was not included when initially adding the Actor that you can view but not change includes:

- OS and Version
- Validation Platform Network Control setting (see [Configuring an Actor's Network Settings \(https://docs.mandiant.com/home/msv-viewing-an-actors-network-settings\)](https://docs.mandiant.com/home/msv-viewing-an-actors-network-settings) for more information)
- Can Talk to Actors information (See [Run a Can Talk to Actor \(CTTA\) Update \(https://docs.mandiant.com/home/msv-ctta-cttn-update\)](https://docs.mandiant.com/home/msv-ctta-cttn-update) for more information)
- Supported Capabilities



NOTE: To verify you can use Action User Profiles with your Endpoint Actor, verify that Credential Provider is listed.

Depending on the Actor, the following settings can be changed:

- Name and Description
- User Tags
- Management, Test, and Monitor IP addresses (Actors in the Cloud)
- Alternate Hostname (see [Setting the Alternate Hostname \(https://docs.mandiant.com/home/msv-setting-the-alternate-hostname\)](https://docs.mandiant.com/home/msv-setting-the-alternate-hostname))
- Security Zone
- Communication mode
- Proxy Through Actor
- Location
- Pull Interval
- Service Startup Timeout (seconds)

This setting was added to assist with slow Windows environments and lets you increase the time allowed for the services to start up. This field also adds the following new registry key, which has a timeout value in milliseconds:

```
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Control\ServicesPipeTimeout
```



Changes to this field are not applied until you reboot the Actor, which also reboots the Windows OS.

- DNS server
- Captive IOC Enabled setting (see [Enabling Running Captive IOC Actions \(https://docs.mandiant.com/home/msv-enabling-running-captive-iocactions\)](https://docs.mandiant.com/home/msv-enabling-running-captive-iocactions))
- OS Language (Globally set in Advanced Settings but can be updated at the Actor level)
- Suppress OS Sleep



The Suppress OS Sleep configuration is tied to the VerodinEndpointService service, which is always started. When Suppress OS Sleep is enabled, it takes priority over any Windows policies for system sleep. This setting prevents the Windows system from going to sleep unless the User activates the sleep functionality (using keyboard shortcuts, shutting the laptop, and so on).


- Actor Time Settings
- Enable Network Keepalive
- Interfaces & Routing
- Disable Auto Interface and Enable Auto Interface

If networking for the computer changes frequently, we suggest having Auto Interface enabled. When Auto Interface is enabled, the platform selects the interface when you run security content.



You can reattach an Actor to another Actor that had `vreset` run. For more information, see [Reattaching an Actor \(https://docs.mandiant.com/home/msv-reattaching-an-actor\)](https://docs.mandiant.com/home/msv-reattaching-an-actor).

To edit and view Actor information from the Director

1. Select **Environment > Actors**.
2. Locate the Actor that you want to configure, open its Action menu, and click **Edit**.
3. Make any changes to the general information.
4. Click **Update Actor** to apply your changes.
5. (Optional) If the selected Actor is an Endpoint Actor, click **Edit**  next to the Security Control in EndPoint Products table to modify its settings.
6. (Optional) Click **Enable Auto Interface**, **Disable Auto Interface**, or **Edit** for an interface (availability depends on the Actor and its configuration).
7. (Optional) Click **Update Info** to refresh the **Can Talk To Actors** information (identify other Actors that the current Actor can communicate with).
8. (Optional) Click **Update Info** to refresh the list of Actor capabilities.
9. (Optional) Click **Next** to go to the next Actor.